

# Google Play Store Submission - Emory AWAIT

When you are ready to submit your app to the Google Play Store, you will need to submit the following artifacts.

Note that you can add an attachment by using Add=>Attachment or by just dragging a file to the page. Put the image files into folders and zip into a single file works the best. To review the attached files, using Add=>Attachment.

Number	Required Information	Response
1	<p><b>Screenshots</b></p> <p>Default – English (United States) – en-US</p> <p>JPEG or 24-bit PNG (no alpha). Min length for any side: 320px. Max length for any side: 3840px.</p> <p>At least <b>2 screenshots are required</b> overall. <b>Max 8 screenshots per type.</b></p> <p>NOTE: Guidelines change and sometimes we're unable to reflect those changes here in a timely manner. Therefore, it is recommended that you visit <a href="#">this page</a> to confirm the latest requirements from Google.</p>	Add=>Attachment a zipped file
2	<p>High Resolution Application Icon - Must be the following</p> <ul style="list-style-type: none"><li>• 512 x 512 pixels</li><li>• 32 bit PNG or JPEG</li><li>• Maximum: 1024 KB</li></ul> <p>NOTE: Guidelines change and sometimes we're unable to reflect those changes here in a timely manner. Therefore, it is recommended that you visit <a href="#">this page</a> to confirm the latest requirements from Google.</p>	Add=>Attachment a file
3	<p><b>Feature Graphic</b></p> <p>Default – English (United States) – en-US</p> <p><b>1024 w x 500 h</b></p> <p><b>JPG or 24-bit PNG</b> (no alpha)</p> <p>NOTE: Guidelines change and sometimes we're unable to reflect those changes here in a timely manner. Therefore, it is recommended that you visit <a href="#">this page</a> to confirm the latest requirements from Google.</p>	Add=>Attachment a file
4	<p>Promotional Graphic (Optional) - Must be the following</p> <ul style="list-style-type: none"><li>• 180w x 120h</li><li>• 24 bit PNG or JPEG (no alpha)</li><li>• no border in art</li></ul> <p>NOTE: Guidelines change and sometimes we're unable to reflect those changes here in a timely manner. Therefore, it is recommended that you visit <a href="#">this page</a> to confirm the latest requirements from Google.</p>	Add=>Attachment a file
5	Promotional Video URL	
6	Privacy Policy URL	
7	Marketing Opt-Out - Can Google feature your application in Google Play or any of the Google-owned online or mobile properties.	No

8	Application Language - Default is English, can be multiple languages (free form for other languages)	
9	Title of the app - 30 Characters Max (provide copy for each language selected above)	AWAIT
10	Description English - 4000 Characters Max (provide copy for each language selected above)	Our team has pioneered an app-based behavioral intervention called Achieving Wellness After Illness as a Teen (AWAIT), aimed at promoting healthy lifestyles – specifically targeting physical and mental health and positive health behaviors – among adolescent cancer survivors. The app content will be based on an empirically supported protocol, augmented with additional empirically supported strategies, and specifically target the needs of adolescent cancer survivors. App functioning will facilitate weekly homework assignments and include health education messaging, the ability to track progress toward goals over time via self-tracking, videos of topic-related inspirational material, and a portal for interacting with the coach. Non-study participants will be able to access the informational videos only.
11	Recent Changes - 500 Characters Max (provide copy for each language selected above) (Updates Only)	
12	Promo Text - 80 Characters Max ((provide copy for each language selected above)	Achieving Wellness After Illness as a Teen (AWAIT)
13	Application Type - (Application or Game)	Application
14	<p>Category (multiple can be chosen)</p> <p>If Application Type is Application</p> <ul style="list-style-type: none"> <li>• Books &amp; Reference</li> <li>• Business</li> <li>• Comics</li> <li>• Communication</li> <li>• Education</li> <li>• Entertainment</li> <li>• Finance</li> <li>• Health &amp; Fitness</li> <li>• Libraries &amp; Demo</li> <li>• Lifestyle</li> <li>• Media &amp; Video</li> <li>• Medical</li> <li>• Music &amp; Audio</li> <li>• News &amp; Magazines</li> <li>• Personalization</li> <li>• Photography</li> <li>• Productivity</li> <li>• Shopping</li> <li>• Social</li> <li>• Sports</li> <li>• Tools</li> <li>• Transportation</li> <li>• Travel &amp; Local</li> <li>• Weather</li> </ul> <p>If Application Type is Game</p> <ul style="list-style-type: none"> <li>• Arcade &amp; Action</li> <li>• Brain &amp; Puzzle</li> <li>• Cards &amp; Casino</li> <li>• Casual</li> <li>• Racing</li> <li>• Sports Games</li> </ul>	Health and Fitness, Medical
15	Copy Protection - Can the application be copied from the device (if yes, there is an increase in memory usage)? Y/N	No

16	<p>Content Rating (see <a href="http://support.google.com/googleplay/android-developer/answer/188189">http://support.google.com/googleplay/android-developer/answer/188189</a> for more information)</p> <p>Please provide a "yes" or "no" answer to ALL of the following questions:</p> <ol style="list-style-type: none"> <li>1. Can the app contain violent material?</li> <li>2. Can the app contain sexual material or nudity (except in a natural or scientific setting)?</li> <li>3. Can the app contain any potentially offensive language?</li> <li>4. Can the app contain references to or depictions of illegal drugs?</li> <li>5. Does the app natively allow users to interact or exchange content with other users through voice communication, text, or sharing images or audio?</li> <li>6. Does the app share user-provided personal information with third parties?</li> <li>7. Does the app share the user's current physical location to other users?</li> <li>8. Does the app allow users to purchase digital goods?</li> </ol>	<ol style="list-style-type: none"> <li>1. No</li> <li>2. No</li> <li>3. No</li> <li>4. No</li> <li>5. No</li> <li>6. No</li> <li>7. No</li> <li>8. No</li> </ol>
17	Price - (should be able to add price) - Free is the default	Free
18	Countries - All countries are default, but any combination can be selected (see if this can be tabled)	
19	Supported Devices - as defined in your application manifest. (phone, tablet, laptop, watch, other.....)	
20	Contact Information - Header	
	<ul style="list-style-type: none"> <li>• Name</li> </ul>	Karen Effinger
	<ul style="list-style-type: none"> <li>• Email</li> </ul>	<a href="mailto:Karen.effinger@emory.edu">Karen.effinger@emory.edu</a>
	<ul style="list-style-type: none"> <li>• Phone</li> </ul>	404-785-2526
	<ul style="list-style-type: none"> <li>• Website</li> </ul>	N/A
21	Enable Google Cloud Messaging Stats - If enabled you must provide up to three GCM Sender IDs	No
22	Does this app meet Android Content Guidelines? (see if we have a link to guidelines) What happens if they choose NO? Maybe warning and can't submit.	Yes
23	<p>Do you consent to the following statement? "I acknowledge that my software application may be subject to United States export laws, regardless of my location or nationality. I agree that I have complied with all such laws, including any requirements for software with encryption functions. I hereby certify that my application is authorized for export from the United States under these laws."</p> <p>What happens if they choose NO? Maybe warning and can't submit.</p>	Yes